Bally Astrocade Instructions for:

SOCCER and SHOOT OUT Cartridge

1. Insert cartridge and press [RESET]
2. Choose #1 or #2 (from keypad or hand controller #1)
3. Choose computer option (1 Bally plays - 2 Bally doesn't play)
4. Input Number of Players (1 to 4)
5. Choose Skill Level (only is Computer Option #1 was chosen)
6. Choose Ball Positioning (from keypad or hand controller #1)
7. Choose Boundaries (Only is SOCCER was chosen)
8. Input Number of Shots (only if SHOOT OUT was chosen)
9. Enter No. of Minutes (only of SOCCER was chosen)

The menus that proceed this game allow you to totally customize a soccer match.

Player #1 and #4 square off against #2 and #3 with #3 and #4 on the defense.
Player #1 plays against #2 and #3 on 3 player games
Players #1 and #2 can play each other or the computer in 2 player games
(Players use individual joysticks)
SHOOT OUT is a 1 or 2 player game only (entering a 3 or 4 appears to play 2).

"Ball Positioning" and angle of shots or passes is done with the knob. It can be programmed to either 0, 3, 5, or eight way positioning (by entering a 1, 2, 3, or 4, respectively, from the menu). If zero was entered, the "Ball Position" will be 45 degrees opposite to travel (only vertically, it will face opponent's goal). In 8 way Positioning, you can throw the call backward.

If "Out of Bounds" was selected and the ball goes out, the opponent of the team that touched it before it went out gets to throw it back into play (the knob positions the arrow if "Ball Positioning" was chosen)

In 3 or 4 player games, offence and defense control the boundary of their side.

SHOOT OUT is a one on one match.

Each player (1 or 2) gets the programmed number of sots at the opponent's goal. The number displayed at top center is the remaining is the remaining shots (each player).

(Player #1 starts with a single shot, then each player gets two shots per turn.)

In SOCCER the top center is a timer, displaying time remaining. When it reaches zero, "Game Over."

Note: SOCCER and SHOOT OUT had no official release

SOCCER and SHOOT OUT instructions by Michael White
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